
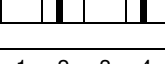




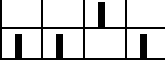
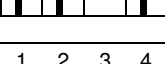




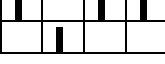
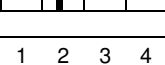





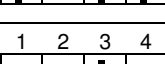


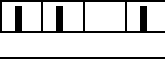
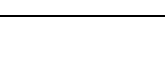








Devices	Graphics Client Plus, Graphics Master, Display Master, AGX, VGX, Advanced Graphics Client	Bitsy*, Bitsy Plus, Sphere II*	Bitsy X, Bitsy Xb
Normal Boot	<div> <div>1 2 3 4</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>
Open Box Upgrade	<div> <div>1 2 3 4</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>
Sealed Box Upgrade	<div> <div>1 2 3 4</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>
Boot from ATA	<div> <div>1 2 3 4</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>	Only available through virtual switch in HWT
Debug Menu ‡	<div> <div>1 2 3 4</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>
Use Virtual Switch from HWT	N/A	N/A	<div> <div>1 2</div> <div>ON </div> <div>OFF </div> </div>

\* Bitsy and Sphere II systems may have a 2 or 4-position DIP switch installed. Only 1 and 2 affect system boot.

‡ BitsyX and AGX systems will display the debug menu even if no image is available on an inserted ATA card